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# **yaak.inject Documentation**

***Release 0.2.1***

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YAAK stands for Yet Another Application Kit. It's a set of tools that help developing enterprise applications in python. `yaak.inject` is a package from the YAAK toolkit that provides dependency injection to your applications. See [this Martin Fowler's article](#) for an explanation of dependency injection and its usefulness when developing enterprise application.



# INSTALLATION

You should have `easy_install` (from `setuptools` or something equivalent) installed on your system.

To install the package, just type:

```
$ easy_install yaak.inject
```

You can also install the package from a source tarball. Decompress the source archive and type:

```
$ python setup.py install
```





# SUPPORT

This project is hosted on [bitbucket.org](https://bitbucket.org). Please report issues via the bug tracker.

The package documentation can be found [here](#).

Automated tests are run over the mercurial repository regularly. Build results can be found [here](#).



# GETTING STARTED

The `yaak.inject` module implements dependency injection. Here is a tutorial that explains how to use this module.

First, import the `yaak.inject` module so that you can use the injection functionality in your application:

```
>>> from yaak import inject
```

Create a class whose instances have to be injected a *feature* identified by the string `IService` (but could be any hashable type, such as a class):

```
>>> class Client(object):
...     service = inject.Attr('IService') # inject a feature as an attribute
...     def use_service(self):
...         self.service.do_something() # use the injected feature
... 
```

Also, create a class (or any callable) that implements the *feature*:

```
>>> class Service(object):
...     def do_something(self):
...         print "Service: I'm working hard"
... 
```

Then, when you configure your application, you need to wire an implementation for each *feature*. In this case, we provide an implementation for the `IService` feature:

```
>>> inject.provide('IService', Service)
```

Note that we provide a factory (class) for the feature and not the instance itself. You'll see later why.

Now, a `Client` instance can use the service:

```
>>> client = Client()
>>> client.use_service()
Service: I'm working hard
```

When you use the default `provide()` behavior, all instances of the `Client` class will be injected the same `Service` instance:

```
>>> another_client = Client()
>>> client.service is another_client.service
True
```

In fact, the default behavior when you `provide()` a feature is to create a thread-local singleton that is injected in all instances that request the feature. That's what we call the *scope*: it defines the lifespan of the feature instance.

You may want a different `IService` instance for each `Client`. You can do that by changing the default scope to `Scope.Transient` when you provide the feature:

```
>>> inject.provide('IService', Service, scope=inject.Scope.Transient)
```

Then, a different Service instance is injected in each new Client instance:

```
>>> client = Client()
>>> another_client = Client()
>>> client.service is another_client.service
False
```

You can also declare injected features as function/method parameters instead of attributes:

```
>>> class Client(object):
...     @inject.Param(service='IService')
...     def __init__(self, text, service):
...         self.text = text
...         self.service = service
...     def use_service(self):
...         print self.text
...         self.service.do_something()
... 
```

Then you could use the Client class and get the parameters injected automatically if you don't provide a value for them:

```
>>> client = Client('This is a text')
>>> client.use_service()
This is a text
Service: I'm working hard
```

That's the easiest way to declare injected parameters. But if you want to keep your class decoupled from the injection framework, you can also define the injection afterwards:

```
>>> class Client(object):
...     def __init__(self, text, service):
...         self.text = text
...         self.service = service
...     def use_service(self):
...         print self.text
...         self.service.do_something()
... 
```

```
>>> inject_service = inject.Param(service='IService')
>>> InjectedClient = inject_service(Client)
>>> client = InjectedClient('This is a text')
>>> client.use_service()
This is a text
Service: I'm working hard
```

# DOCUMENTATION

## 4.1 API Documentation for yaak.inject 0.2.1

### 4.1.1 Defining the injected features

The Dependency Injection can be performed either by attribute injection or parameter injection:

**class** `yaak.inject.Attr` (*feature*, *provider=None*)

Descriptor that provides attribute-based dependency injection.

Inject a *feature* as an instance attribute. *feature* can be any hashable identifier. If a *provider* is specified, the feature instance will be retrieved from this provider. Otherwise, the default feature provider will be used.

**Example:**

```
>>> from yaak import inject
>>> class Client(object):
...     service = inject.Attr('IService')
```

**class** `yaak.inject.Param` (*provider=None*, *\*\*injections*)

Decorator that provides parameter-based dependency injection.

Inject feature instances into function parameters. First, specify the parameters that should be injected as keyword arguments (e.g. `param=<feature>` where `<feature>` is the feature identifier). Then, each time the function will be called, the parameters will receive feature instances. If a *provider* is specified, the feature instances will be retrieved from this provider. Otherwise, the default feature provider will be used.

**Example:**

```
>>> from yaak import inject
>>> class Client(object):
...     inject.Param(service='IService')
...     def func(self, service):
...         pass # use service
```

### 4.1.2 Providing the features

**class** `yaak.inject.FeatureProvider` (*scope\_manager=None*)

Provides the feature instances for injection when requested. It creates instances when necessary and uses the scope manager to obtain the scoped contexts where we store the feature instances.

Creates a feature provider. If *scope\_manager* is specified, feature instances will be stored in the contexts of the *scope\_manager*. Otherwise, the default scope manager will be used.

**clear()**

Unregister all features.

**get** (*feature*)

Retrieve a (scoped) feature instance. Either find the instance in the associated context or create a new instance using the factory method and store it in the context. Raises a `yaak.inject.MissingFeatureError` when no feature has been provided yet.

**provide** (*feature, factory, scope='Thread'*)

Provide a *factory* that build (scoped) instances of the *feature*. By default, the scope of the *feature* instance is `yaak.inject.Scope.Thread`, but you can change this by providing a *scope* parameter.

Note that you can change the factory for a feature by providing the same feature again, but the injected instances that already have a reference on the feature instance will not get a new instance.

## 4.1.3 Scopes

**class** `yaak.inject.Scope`

Enumeration of the different scope values. Not all scopes are available in every circumstance.

**Application** = 'Application'

One instance per application (subject to thread-safety issues)

**Request** = 'Request'

One instance per HTTP request

**Session** = 'Session'

One instance per HTTP session

**Thread** = 'Thread'

One instance per thread: this is the default

**Transient** = 'Transient'

A new instance is created each time the feature is requested

**class** `yaak.inject.ScopeManager`

Manages scope contexts where we store the instances to be used for the injection.

Creates a new scope manager.

**clear\_context** (*scope*)

Clears the context for a *scope*, that is, remove all instances from the *scope* context.

**enter\_scope** (*scope, context=None, context\_lock=None*)

Called when we enter a *scope*. You can eventually provide the *context* to be used in this *scope*, that is, a dictionary of the instances to be injected for each feature. This is especially useful for implementing session scopes, when we want to reinstall a previous context. You can also pass a lock to acquire when modifying the context dictionary via the parameter *context\_lock* if the scope is subject to thread concurrency issues. Raises a `yaak.inject.ScopeReenterError` when re-entering an already entered *scope*.

**exit\_scope** (*scope*)

Called when we exit the *scope*. Remove the context for this *scope*. Raises a `yaak.inject.UndefinedScopeError` if the *scope* is not defined.

**get\_or\_create** (*scope, key, factory*)

Get the value for a *key* from the *scope* context, or create one using the *factory* provided if there's no value for this *key*. Raises a `yaak.inject.UndefinedScopeError` if the *scope* is not defined.

**class** `yaak.inject.ScopeContext` (*scope, context=None, context\_lock=None, scope\_manager=None*)

Context manager that defines the lifespan of a scope.

Creates a scope context for the specified *scope*. If *context* is passed a dictionary, the created instances will be stored in this dictionary. Otherwise, a new dictionary will be created for storing instance each time we enter the scope. So the *context* argument can be used to recall a previous context. If *context\_lock* is specified, the lock will be acquired/released when the context dictionary is updated, in order to avoid thread concurrency issues. If *scope\_manager* is specified, contexts will be stored in this *scope\_manager*. Otherwise, the default scope manager will be used.

**class** `yaak.inject.WSGIRequestScope` (*app*, *scope\_manager=None*)

WSGI middleware that installs the `yaak.inject.Scope.Request` contexts for the wrapped application.

Installs a `yaak.inject.Scope.Request` context for the application *app*. That is, a new context will be used in each HTTP request for storing the request scoped features. You can eventually pass the *scope\_manager* that will handle the scope contexts. Otherwise, the default scope manager will be used.

#### 4.1.4 Using the default feature provider

`yaak.inject.provide` (*self*, *feature*, *factory*, *scope='Thread'*)

Provides a *factory* for a *feature* to the default feature provider. See `yaak.inject.FeatureProvider.provide()` for more information.

`yaak.inject.get` (*self*, *feature*)

Gets a *feature* from the default feature provider. See `yaak.inject.FeatureProvider.get()` for more information.

`yaak.inject.clear` (*self*)

Clears the features from the default feature provider. See `yaak.inject.FeatureProvider.clear()` for more information.

#### 4.1.5 Helper tools

`yaak.inject.bind` (*func*, *\*\*frozen\_args*)

This function is similar to the `functools.partial()` function: it implements partial application. That is, it's a way to transform a function to another function with less arguments, because some of the arguments of the original function will get some fixed values: these arguments are called frozen arguments. But unlike the `functools.partial()` function, the frozen parameters can be anywhere in the signature of the transformed function, they are not required to be the first or last ones. Also, you can pass a `yaak.inject.late_binding()` function as the value of a parameter to get the value from a call to this function when the bound function is called (this implements late binding). Raises a `yaak.inject.BindNotSupportedError` when passing an unsupported function to bind, for example a function with variable arguments.

Say you have a function `add()` defined like this:

```
>>> def add(a, b):
...     return a + b
```

You can bind the parameter *b* to the value 1:

```
>>> add_one = bind(add, b=1)
```

Now, `add_one()` has only one parameters *a* since *b* will always get the value 1. So:

```
>>> add_one(1)
2
>>> add_one(2)
3
```

Now, an example of late binding:

```
>>> import itertools
>>> count = itertools.count(0)
>>> def more_and_more():
...     return count.next()
...
>>> add_more_and_more = bind(add, b=late_binding(more_and_more))
>>> add_more_and_more(1)
1
>>> add_more_and_more(1)
2
>>> add_more_and_more(1)
3
```

`yaak.inject.late_binding(func)`

Create a late binding by providing a factory function to be called when the bound function is called

## 4.1.6 Exceptions

**exception** `yaak.inject.MissingFeatureError`

Exception raised when no implementation has been provided for a feature.

**exception** `yaak.inject.ScopeError`

Base class for all scope related errors

**exception** `yaak.inject.UndefinedScopeError`

Exception raised when using a scope that has not been entered yet.

**exception** `yaak.inject.ScopeReenterError`

Exception raised when re-entering a scope that has already been entered.

**exception** `yaak.inject.BindNotSupportedError`

Exception raised when a function could not be used in the `yaak.inject.bind()` method.



# CHANGELOG

## 5.1 0.2.1 (11-March-2012)

- The setup.py file does not import code anymore in order to retrieve the version information, since it may cause some installation problems
- Fixed bad years in the changelog, and reordered the items so that the most recent changes appear first
- Changed the aliases for releasing new versions
- Fixed line endings (unix style)
- Removed the extensions of the text files since it's a convention in the Python world.

## 5.2 0.2.0 (24-Oct-2011)

- Fixed the broken lock acquire/release implementation when updating the application context dictionary.
- The locking mechanism is now available for all scopes.
- The context manager is now responsible for updating the context dictionaries.
- Fixed duplicate factory calls when providing a factory returning None
- ScopeManager.enter\_scope now raise a ScopeReenterError when re-entering a scope
- ScopeManager.exit\_scope now raise a UndefinedScopeError when exiting an undeclared scope
- Fixed the API documentation

## 5.3 0.1.0 (23-Oct-2011)

- Initial release



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# PYTHON MODULE INDEX

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`yaak.inject, ??`